

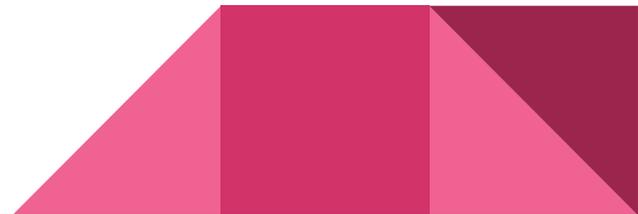
15 years UI test automation

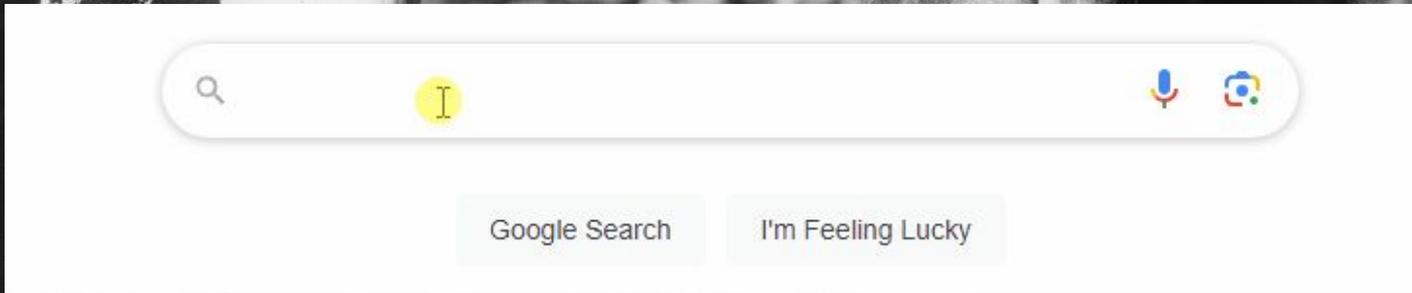
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empowered by technology

Agenda

- How things started
- Writing test automation code
- Running tests with Azure Devops
- Current challenges
- Summary

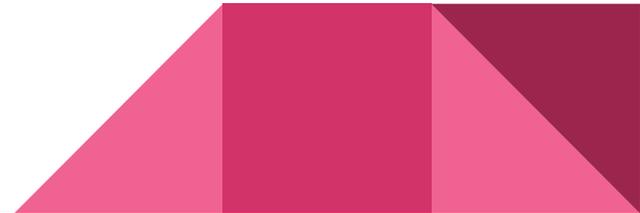




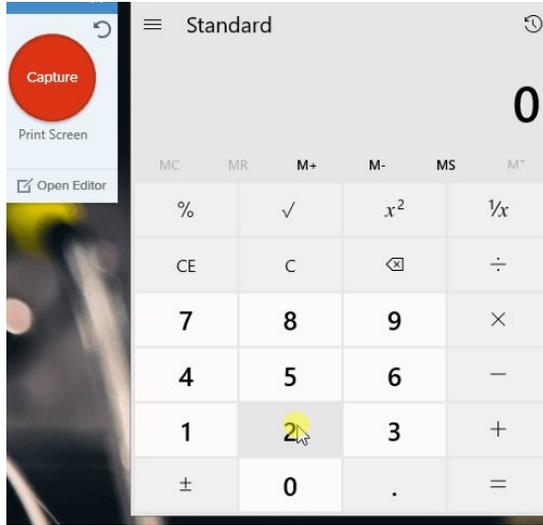
The early years

What does the industry offer?

- SmartBear TestComplete: *“With codeless [...] creation, you can run automated tests regardless of technical skill level.”*
- LeapWork: *“No-code, visual approach for testers and business users”*
- Ranorex: *“Tools for script-free automation”*



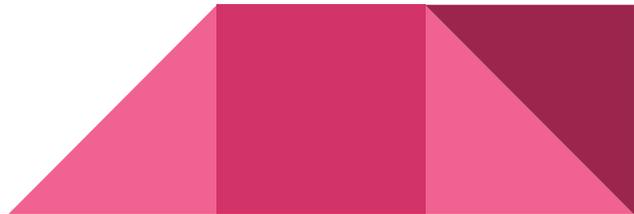
Record & play back: Let's try it!



- We have made rapid progress...
- ... initially
- But:
- sometimes “hack scripts” required
- Small changes to our application caused re-recording lots of test cases again...
- ... and again!

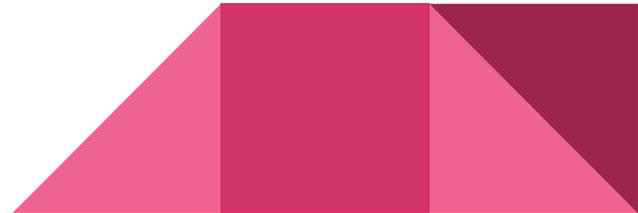
Record & play back: What a bad idea...

- “Recordings” are hard to maintain
- too many “hack scripts” were necessary
- **Result: We ended up using an unstable, custom scripting language in an IDE that was NOT designed for writing code**



“Ok, now let’s write code”: CodedUI

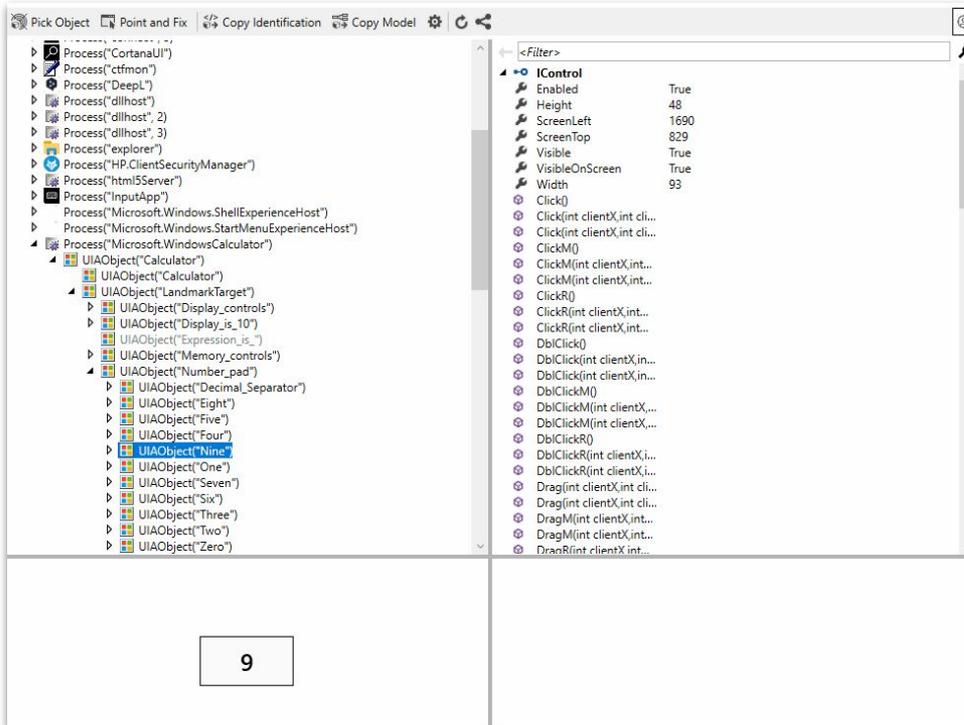
- Microsoft introduced “Coded UI” VisualStudio 2010
- Yay, we could write UI tests in C#!
- Finding controls was sloooow -> custom “caching” strategy
- Finding controls was unreliable, “flaky” -> custom retry strategy
- Code complex and ugly
- Microsoft retired CodedUI in VisualStudio 2019



“Ok, now let’s write code”: Appium WinAppDriver

- Microsoft recommends using Appium WinAppDriver (still today: <https://techcommunity.microsoft.com/t5/testingspot-blog/winappdriver-and-desktop-ui-test-automation/ba-p/1124543>)
- No proper control inspection tool
- Ugly code
- “Druid skills” required
- Writing UI tests takes much too long and is way too complicated
- **Microsoft does not update WinAppDriver anymore (since ~3 years)**
- The community is not amused <https://github.com/microsoft/WinAppDriver/issues/1550>

But finally!!!



Finally we found a solution that

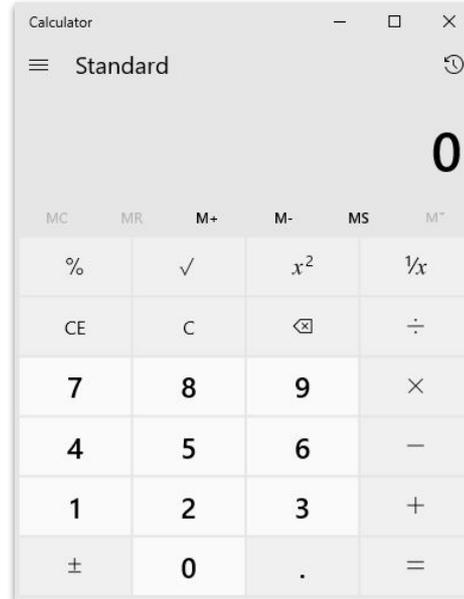
- has a Control Finder with **code generation(!)**
- fast and reliable
- can be used from C# and Visual Studio (proper refactoring, debugging, version control, ...)
- is not bound to VS, can also be used from prototyping tools (LINQPad)
- **Easy to learn!**



Let's dip our toes into some code

The Task

- Start the calculator
- type $2 * 3 =$
- check that the result equals 6
- close the calculator



The code

```
var twoButton = driver.Find<ImmersiveProcess>(new ProcessPattern()
{
    ProcessName = "Microsoft.WindowsCalculator"
}).Find<ITopLevel>()
{
    FrameworkId = "XAML",
    ClassName = "NamedContainerAutomationPeer",
    LocalizedControlType = "group",
    ObjectIdentifier = "Number_pad"
}).Find<IControl>(new UIAPattern()
{
    FrameworkId = "XAML",
    ClassName = "Button",
    LocalizedControlType = "button",
    ObjectIdentifier = "Two"
});

var threeButton = driver.Find<ImmersiveProcess>(new ProcessPattern()
{
    ProcessName = "Microsoft.WindowsCalculator"
}).Find<ITopLevel>()
{
    FrameworkId = "XAML",
    ClassName = "NamedContainerAutomationPeer",
    LocalizedControlType = "group",
    ObjectIdentifier = "Number_pad"
}).Find<IControl>(new UIAPattern()
{
    FrameworkId = "XAML",
    ClassName = "Button",
    LocalizedControlType = "button",
    ObjectIdentifier = "Three"
});
```

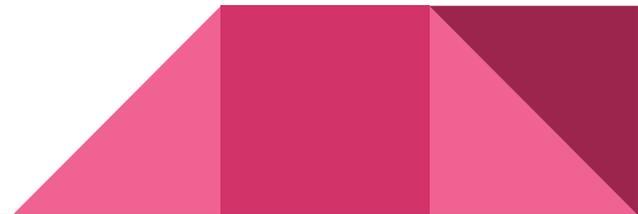
twoButton.Click();
multiplyButton.Click();
threeButton.Click();
equalsButton.Click();

var result = resultView.GetProperty<string>("Text");



Let's clean up: The Page Object Pattern

- <https://martinfowler.com/bliki/PageObject.html>
- a simple but effective software design pattern
- separates test code from automation code



Let's clean up: The Page Object

```
public class CalculatorApp
{
    private LocalDriver Driver { get; } = new LocalDriver();

    private ITopLevelWindow MainWindow => this.Driver.Find<IImmersiveProcess>(new ProcessPattern
        .Find<ITopLevelWindow>(new UIAPattern() { FrameworkId = "XAML", ClassName

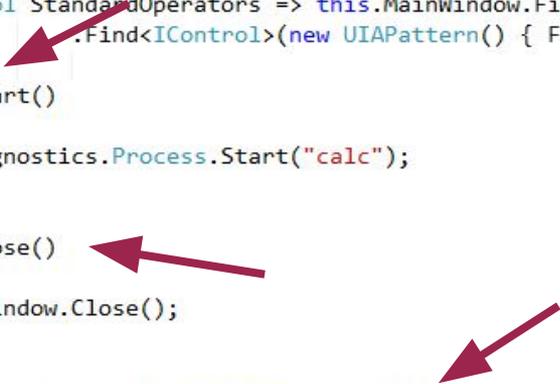
    private IControl NumberPad => this.MainWindow.Find<IControl>(new UIAPattern() { FrameworkId
        .Find<IControl>(new UIAPattern() { FrameworkId = "XAML", ClassName = "Na

    private IControl StandardOperators => this.MainWindow.Find<IControl>(new UIAPattern() { Fram
        .Find<IControl>(new UIAPattern() { FrameworkId = "XAML", ClassName = "Na

    public void Start()
    {
        System.Diagnostics.Process.Start("calc");
    }

    public void Close()
    {
        this.MainWindow.Close();
    }

    public void ClickNumberButton(string numberName)
    {
        var numberButton = this.NumberPad.Find<IControl>(new UIAPattern() { FrameworkId = "XAML"
        numberButton.Click();
    }
}
```



Let's clean up: The test code

```
var calculator = new CalculatorApp();
calculator.Start();
calculator.ClickNumberButton("Two");
calculator.ClickMultiplyButton();
calculator.ClickNumberButton("Three");
calculator.ClickEqualsButton();

var result = calculator.GetResultText();

calculator.Close();
```

```
var calculator = new CalculatorApp();
calculator.Start();
calculator.ClickNumberButton("Three");
calculator.ClickPlusButton();
calculator.ClickNumberButton("Four");
calculator.ClickEqualsButton();

var result = calculator.GetResultText();

calculator.Close();
```

- New tests can be added easily!
- If the application changes, only the “page object” needs to be changed, not dozens (hundreds?) of tests!



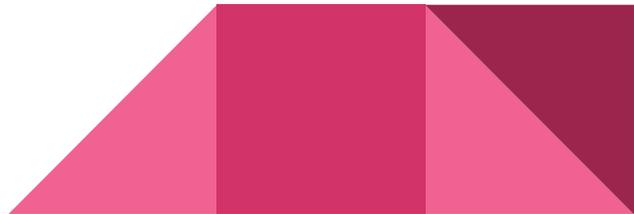
Some additional tips

- Don't do error handling in your tests!
 - Messes up your code, wastes time (development)
 - The errors happen in places that you do NOT expect
 - The exception message is sufficient to quickly find the cause
- Don't write "retry logic", when a control can not be found
 - messes up your code, wastes time (development & execution)
 - there are better APIs to wait for a control until it is enabled
 - ... if not, **get a better tool!**
- Don't implement control caching for performance reasons
 - Messes up your code, wastes time (development)
 - Very unstable
 - If your automation framework is too slow, **get a better tool!**



Some general tips

- Write simple and “flat” test code
- Don't create a company testing framework. Get a tool that works.
- Don't use inheritance, generics, ... sure, you know your stuff





Let's automate... the automation

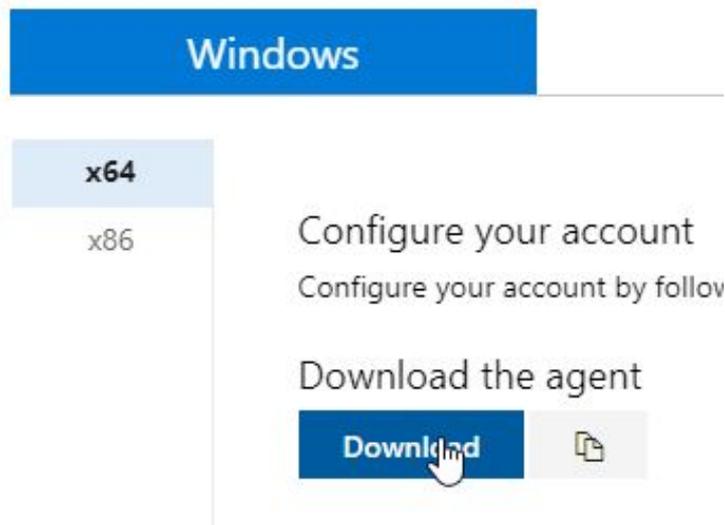
Azure DevOps

- Developers can run the tests directly from any source branch!
 - The test code is associated to “Test cases” in order to organize them and for documentation purposes
 - The team (including managers) has convenient access to the latest test results (and also an archive of previous test results)
 - Testers are able to create bugs from failed test runs (and attach logs, screenshots, videos)
- 

Setup an agent to run UI tests

Download the agent zip, and unpack

Get the agent



The screenshot shows a user interface for downloading an agent. At the top, a blue bar contains the word "Windows". Below this, there is a vertical list of architecture options: "x64" (highlighted in light blue) and "x86". To the right of these options, the text "Configure your account" is displayed, followed by "Configure your account by follow". Below this, the text "Download the agent" is shown. At the bottom, there are two buttons: a blue "Download" button with a white hand cursor over it, and a grey button with a download icon.

Set up an agent to run UI tests

Run config.cmd to configure the agent (interactive mode!)

```
config.cmd --url https://<your-azure-devops>  
--auth pat --token <your-pat> ← needs Agent Pool permissions  
--unattended --replace ← no questions, overwrites existing agent  
--pool <your-pool>  
--agent <your-agent-name>  
--runAsAutoLogon --overwriteAutoLogon  
--windowsLogonAccount <your-test-user>  
--windowsLogonPassword <test-user-password>
```

} required to run UI tests ("interactive")

Parallel test execution

Configure the Agent Job as “Multi-agent”

Agent Pool E2E + ⋮
Run on agent

-  **Install Visual Studio Test ...**
Visual Studio test platform installer
-  **Set Screen Resolution**
Screen Resolution Utility
-  **Run Tests**
Visual Studio Test

Execution plan ^

Parallelism i

None Multi-configuration

Multi-agent

Number of agents * i

35

Continue on error

Parallel test execution

ALWAYS run the VS Test Platform Installer!



The screenshot shows a task list for an agent pool named 'Agent Pool E2E'. The tasks are:

- Install Visual Studio Test Platform 17.3.0** (Visual Studio test platform installer) - This task is highlighted in blue. A red arrow points from the version number '17.3.0' to the right, where a dropdown menu is open, showing a blue checkmark next to the selected version.
- Set Screen Resolution** (Screen Resolution Utility)
- Run Tests** (Visual Studio Test) - A red arrow points from the text 'Will actually run the tests' to this task.

choose a specific version
(faster!)

Will actually run the
tests

Parallel test execution

Configure the VS Test Runner Task

Advanced execution options ^

Batch tests ⓘ

Based on number of tests and agents



Utilizes all available agents

Batch options ⓘ

Automatically determine the batch size

Specify a batch size

Number of tests per batch * ⓘ

1

Ensures no agent is waiting (most efficient for long running tests)

Replicate tests instead of distributing when multiple agents are used in the job ⓘ

Add test attachments

Use `TestContext::AddResultFile` to attach files

```
C#
```

```
public abstract void AddResultFile (string fileName);
```



Where to store attachments

ResultsDirectory	Gets base directory for results from the test run. Typically a subdirectory of TestRunDirectory.
TestDeploymentDir	Gets base directory for files deployed for the test run. Typically a subdirectory of TestRunDirectory. Same as DeploymentDir. Use that property instead.
TestDir	Gets base directory for test files and result files. Typically a subdirectory of TestRunDirectory. Use that property instead.
TestLogsDir	Gets base directory for test logs. Typically a subdirectory of ResultsDirectory. Use that property for test logs. Use TestRunDirectory for test-specific result files instead.
TestName	Gets the name of the test run. Computed from the test run ID.
TestResultsDirectory	Gets the directory for test result files. Typically a subdirectory of TestRunDirectory.
TestRunDirectory	Gets the base directory for the test run, under which all test files and result files are stored.

Do NOT use any of these directories for logs!!!

Will be DELETED after test run ... before they are actually attached.



Where to store attachments

Instead use something like

`%TEMP%\MyTests\...`

Cleanup %TEMP% on every reboot



Viewing test results

1 Run(s) Completed (0 Passed, 1 Failed) [81 unique failing tests in the last 14 days](#)

87

Total tests



84 ● Passed

3 ● Failed

0 ● Others

96.55%

Pass percentage

30m 50s

Run duration ⓘ

Bug ▾

Link

Filter by test or run name

Test	Duration
⌵ × Automated Tests for [redacted] (3/87)	0:30:50.260
× [redacted]	0:03:04.740
✓ × [redacted]	0:03:01.740
× [redacted]	0:02:57.817

Viewing test attachments

Result Details

✖ Failed Yesterday on LINATEST2E204	Duration	0:12:15.090
Owner not available	Date started	6/12/2024, 11:18:09 PM
Date completed 6/12/2024, 11:30:24 PM	Failing since	Yesterday
Failing since release		..

Debug Work items **Attachments** History Attachment Previewer

- Rosen. [redacted] .log
1K Added Yesterday
- Rosen. [redacted] .Service...
1K Added Yesterday
- Rosen. [redacted] .Service...
1K Added Yesterday
- Rosen. [redacted] .log
1K Added Yesterday
- ScreenCapture.mp4
6019K Added Yesterday
- Standard_Console_Output...
5K Added Yesterday

No preview available for the selected file type

[Download](#)

Viewing test attachments (custom extensions)

Result Details

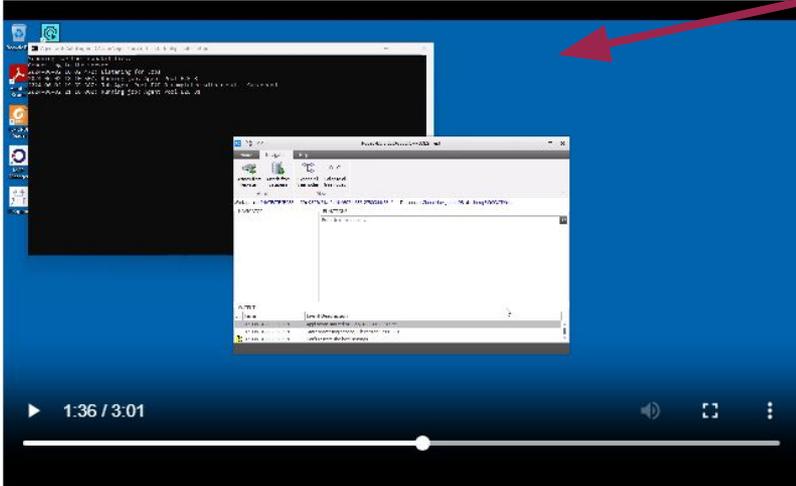
✗ Failed Yesterday on [redacted] E2E233	Duration	0:03:01.740	
Owner	Project Collection Build Servic...	Date started	6/2/2024, 11:18:49 PM
Date completed	6/2/2024, 11:21:51 PM	Failing since	Yesterday
Failing since release	[redacted]		

Debug Work items Attachments History Attachment Preview

Custom extension that shows attached files directly in the browser (screenshots, PDFs, Videos)

- [redacted] Desktop.log
No description available
- [redacted] ServiceCpp_00.log
No description available
- ScreenCapture.mp4
No description available
- Standard_Console_Output.log
No description available

ScreenCapture.mp4 [Download](#)



1:36 / 3:01

Custom "VideoRecorder" implementation that creates a screen capture (much better than MS version)



Current challenge: Image Comparison

Current challenges: Image Comparison

Use cases:

- Custom view of ultrasonic sensor data
- 3rd party map controls (openstreetmap, gmaps, yahoo, ...)

Problem: Image comparison has false alerts

- Copyright 2023/2024
- Slight differences Win10 / Win11

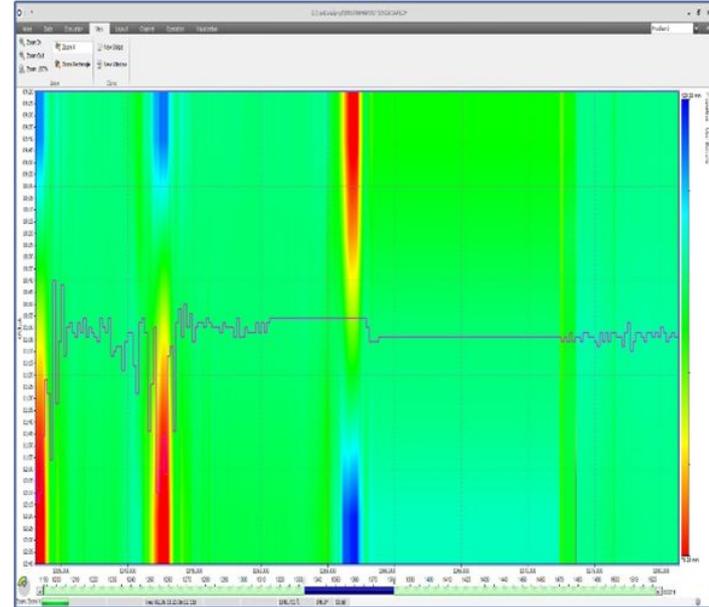
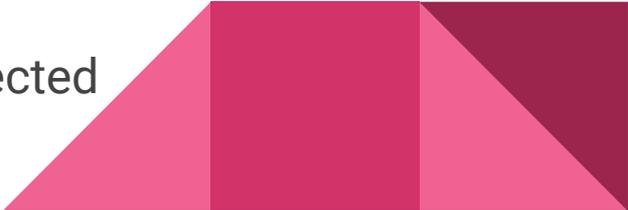


Image Comparison: Change perspective

- assume that control is already tested
 - test the application, NOT the control!
 - 3rd party controls are tested by others
 - custom controls should be tested at an earlier stage
- test the underlying data
 - “hack” into the tested process
 - supported by test tool
 - ... also with code generation

Example:

- Select an item in a list control
 - check if the scale/pan of a custom control is as expected
- 

“Hacking”?, seriously?

Cons

- Needs developer knowledge about application
- hurts “black box principle”
- breaks when DataModel changes

Pros

- no reference images to maintain
- “rock solid”





Summary

- *write simple code!*
- *choose the right tool!*
(time is money)
- *automate!*
- *be pragmatic!*

Thanks for your attention!
Questions?

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These slides online